

# Engineering human-based services in elastic systems

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# What this lecture is about?

- Motivating scenarios
- Human service units
- Provisioning and employing human service units  
– frameworks

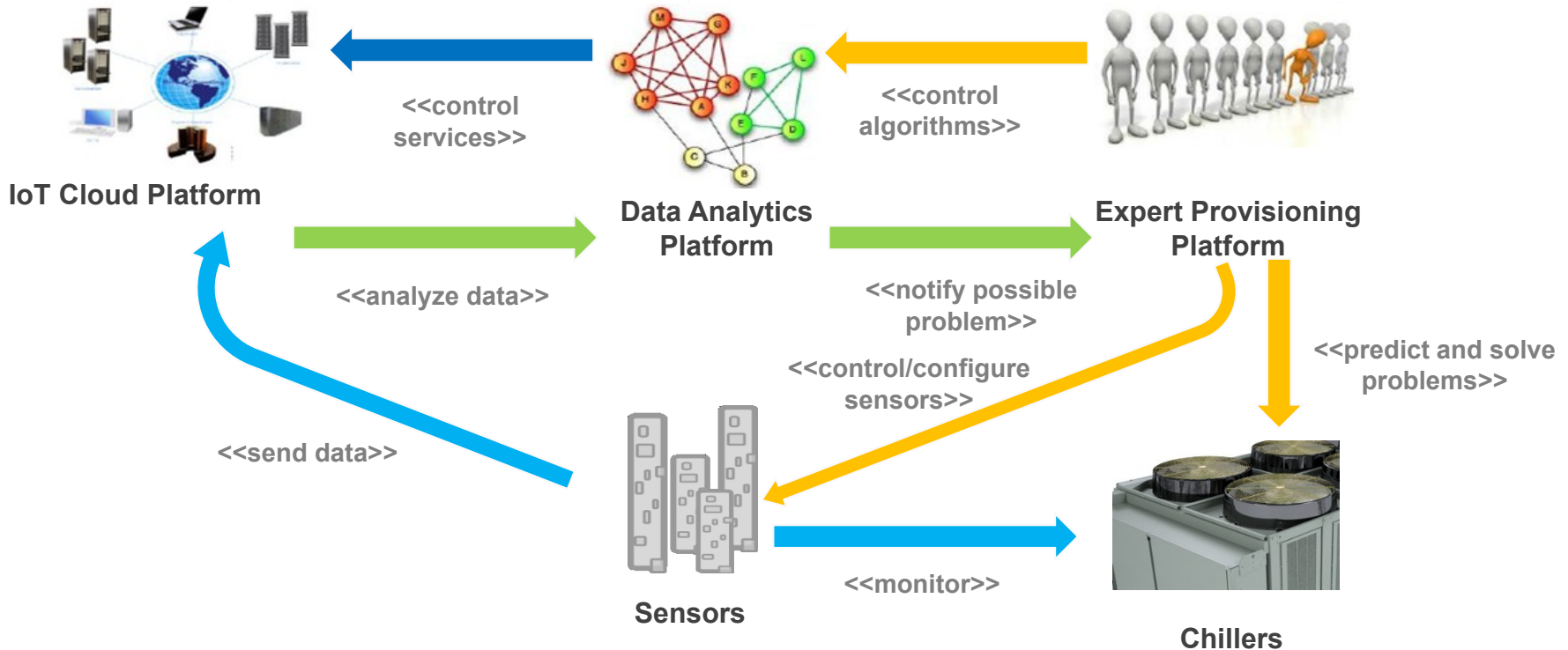
# Scenario

Predictive maintenance company

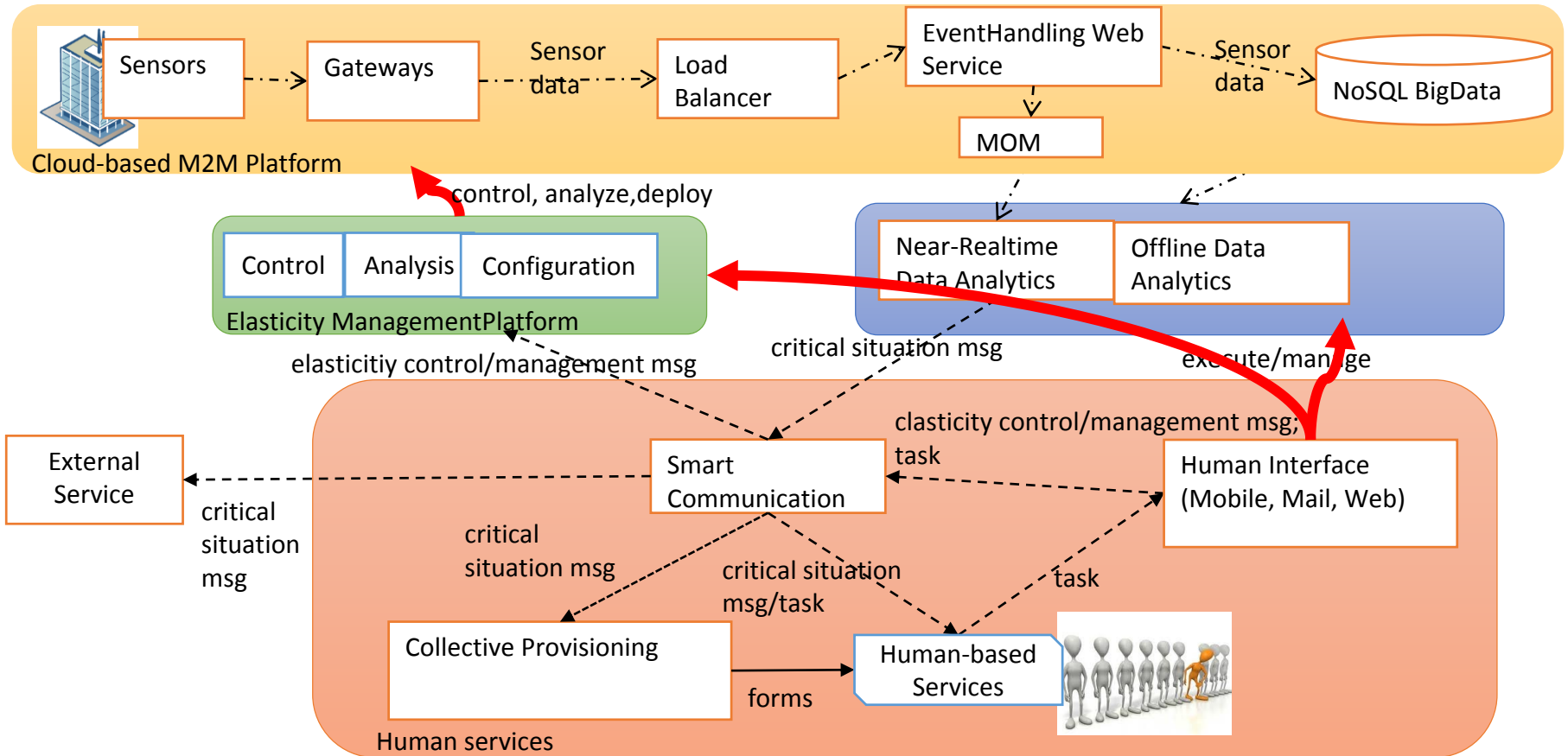
Offers services for handling IoT Data

Offers services for big, data analytics

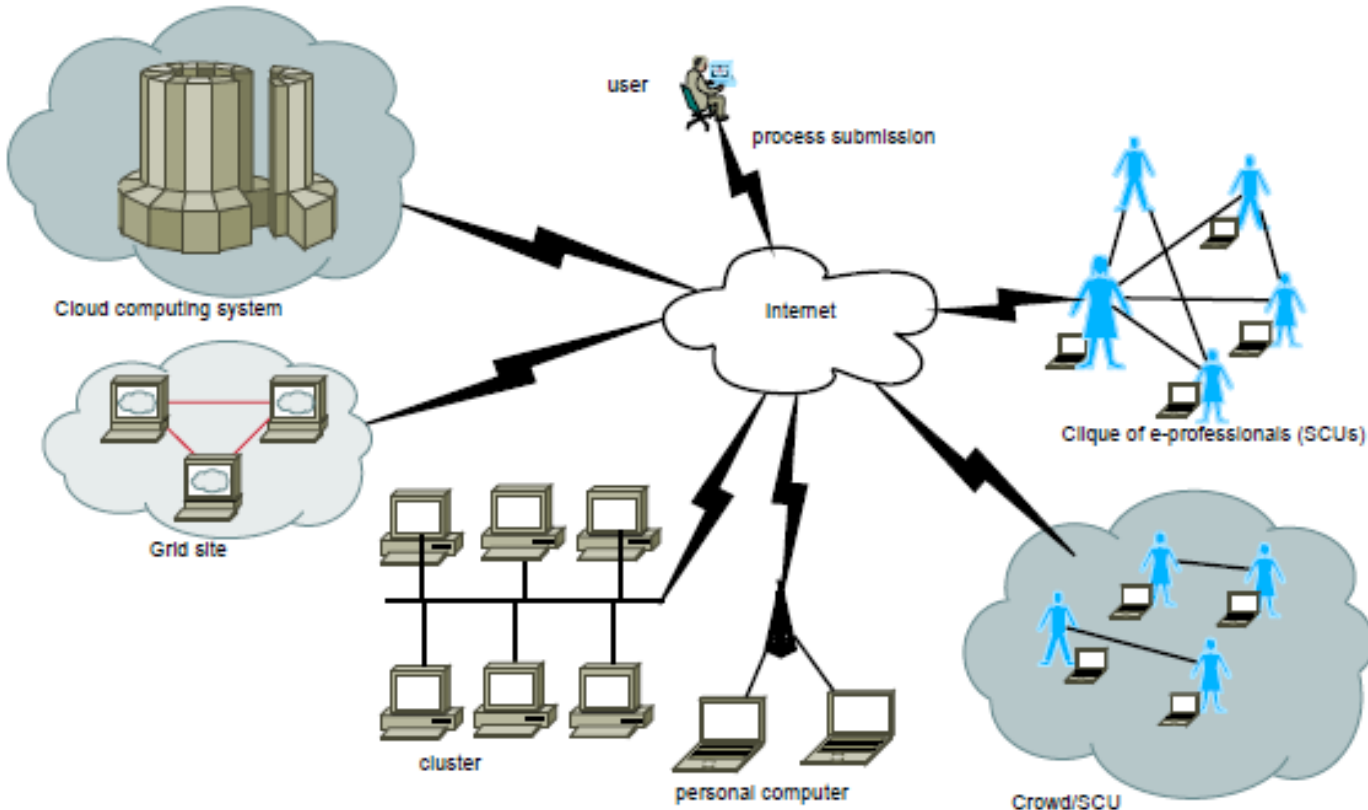
Offers services for complex problem solving using human experts



# Integrated systems of software, things and people services

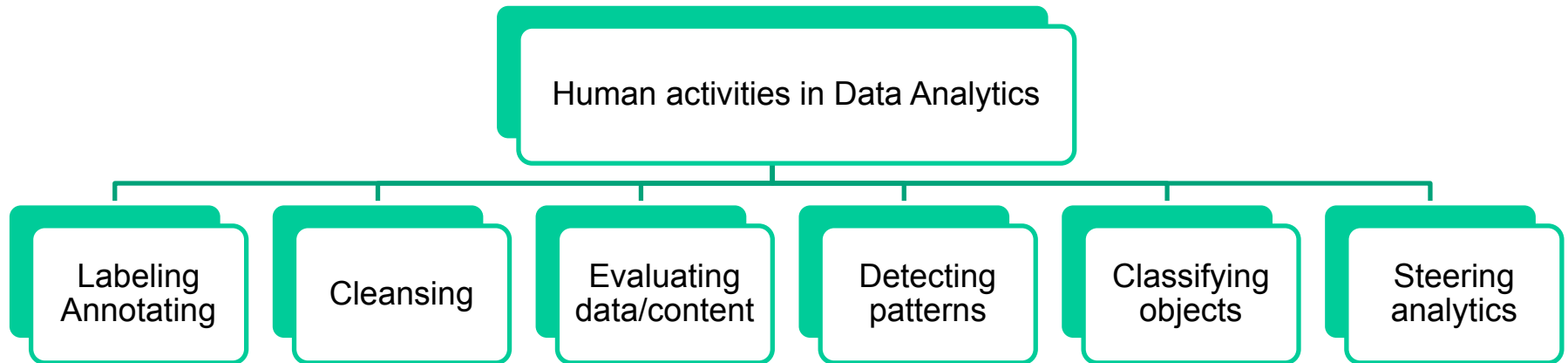


# Human-based services for solving complex problems (2)



But how to program human-based services and software-based services together?

# Example: some common tasks in data analytics



# Human service units in data analytics -- functions

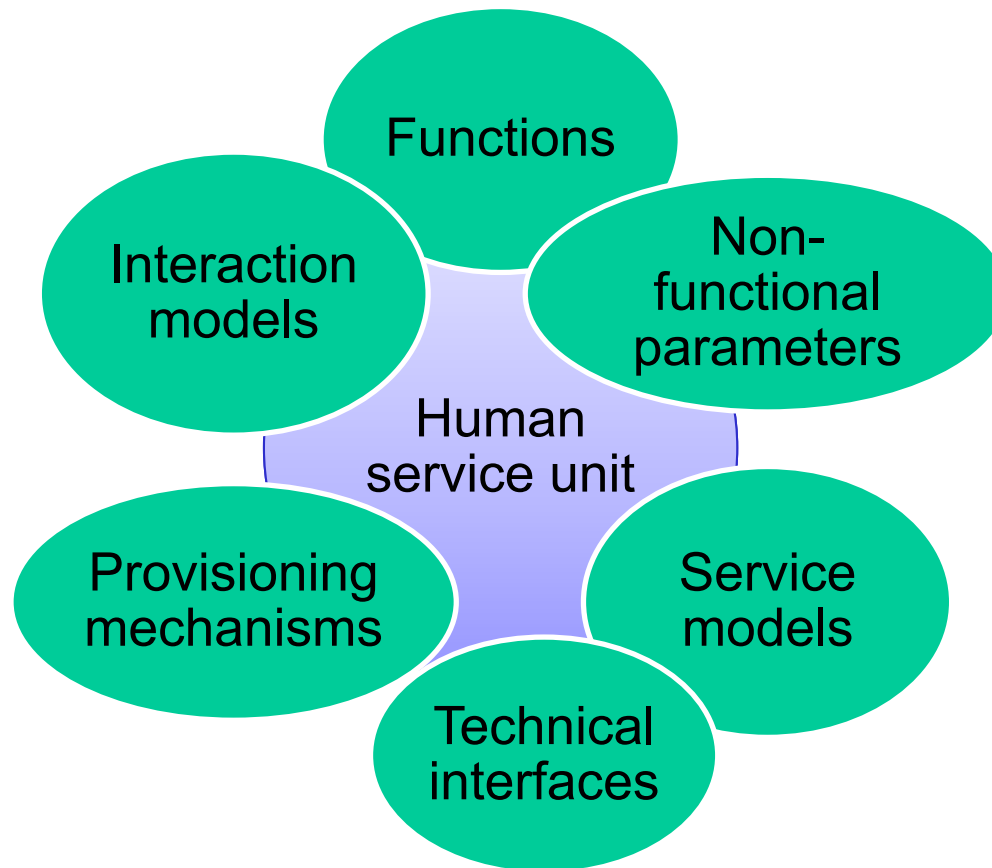
- Evaluating: is the quality of picture good?
- Classifying: is it a man's or a woman's picture?
- Detecting: any unidentified object in a picture?
- Labeling: adding location information of a picture
- Cleansing: remove duplicated pictures
- Steering: the quality of picture is bad, should we continue to merge it with others?

How to model such functions for human units ?  
E.g., with WSDL or REST?

# HUMAN SERVICE UNITS



Human acting as a „service unit“



# Forms of human service

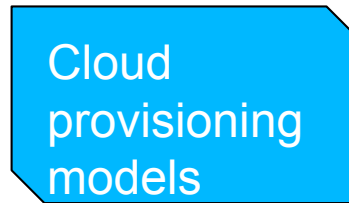
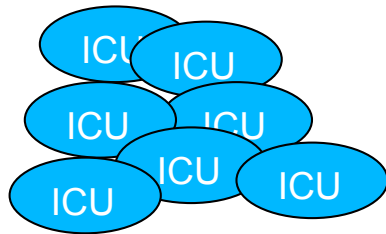
- Individual Compute Unit
  - An individual is treated like „a processor“ or “functional unit“. A service can wrap human capabilities to support the communication and coordination of tasks
- Social Compute Unit
  - A set of people and software that are initiated and provisioned as a service for solving tasks
- Web services interfaces can be built
- Different pricing models and different quality models

# Human service units – provisioning mechanisms (1)



- An infrastructure can be introduced for accessing many ICUs in a crowd
  - Allow people to register their service unit capabilities
  - Facilitate communication, task bidding, retrieval and result delivery
  - Act like a marketplace: multiple providers and multiple consumers

# Human service units – provisioning mechanisms (2)



- An „infrastructure-as-a-service“ for ICUs
  - Facilitate communication, task retrieval and result delivery
  - Single ICUaaS provider and multiple consumers

# MTurk as an ICU provider

Your Account

HITS

Qualifications

[Introduction](#) | [Dashboard](#) | [Status](#) | [Account Settings](#)

## Mechanical Turk is a marketplace for work.

We give businesses and developers access to an on-demand, scalable workforce. Workers select from thousands of tasks and work whenever it's convenient.

**1,102,549 HITS** available. [View them now.](#)

## Make Money by working on HITS

HITS - *Human Intelligence Tasks* - are individual tasks that you work on. [Find HITS now.](#)

As a Mechanical Turk Worker you:

- Can work from home
- Choose your own work hours
- Get paid for doing good work



or [learn more about being a Worker](#)

## Get Results from Mechanical Turk Workers

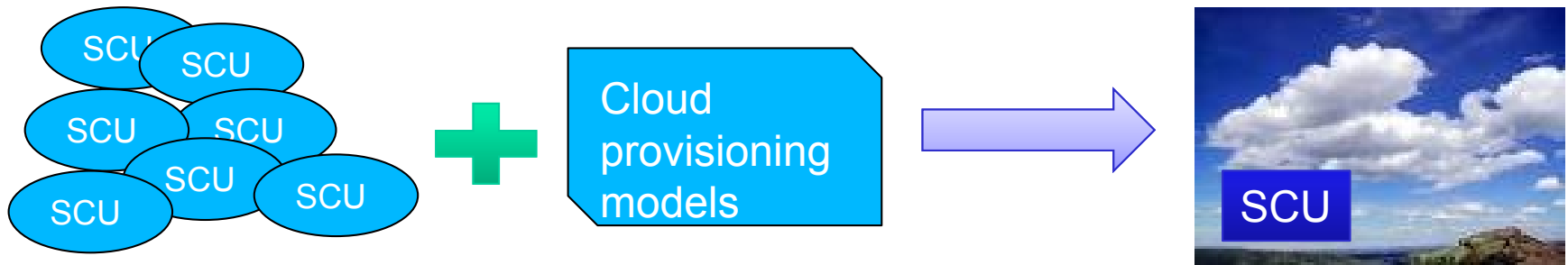
Ask workers to complete HITS - *Human Intelligence Tasks* - and get results using Mechanical Turk. [Get Started.](#)

As a Mechanical Turk Requester you:

- Have access to a global, on-demand, 24 x 7 workforce
- Get thousands of HITS completed in minutes
- Pay only when you're satisfied with the results

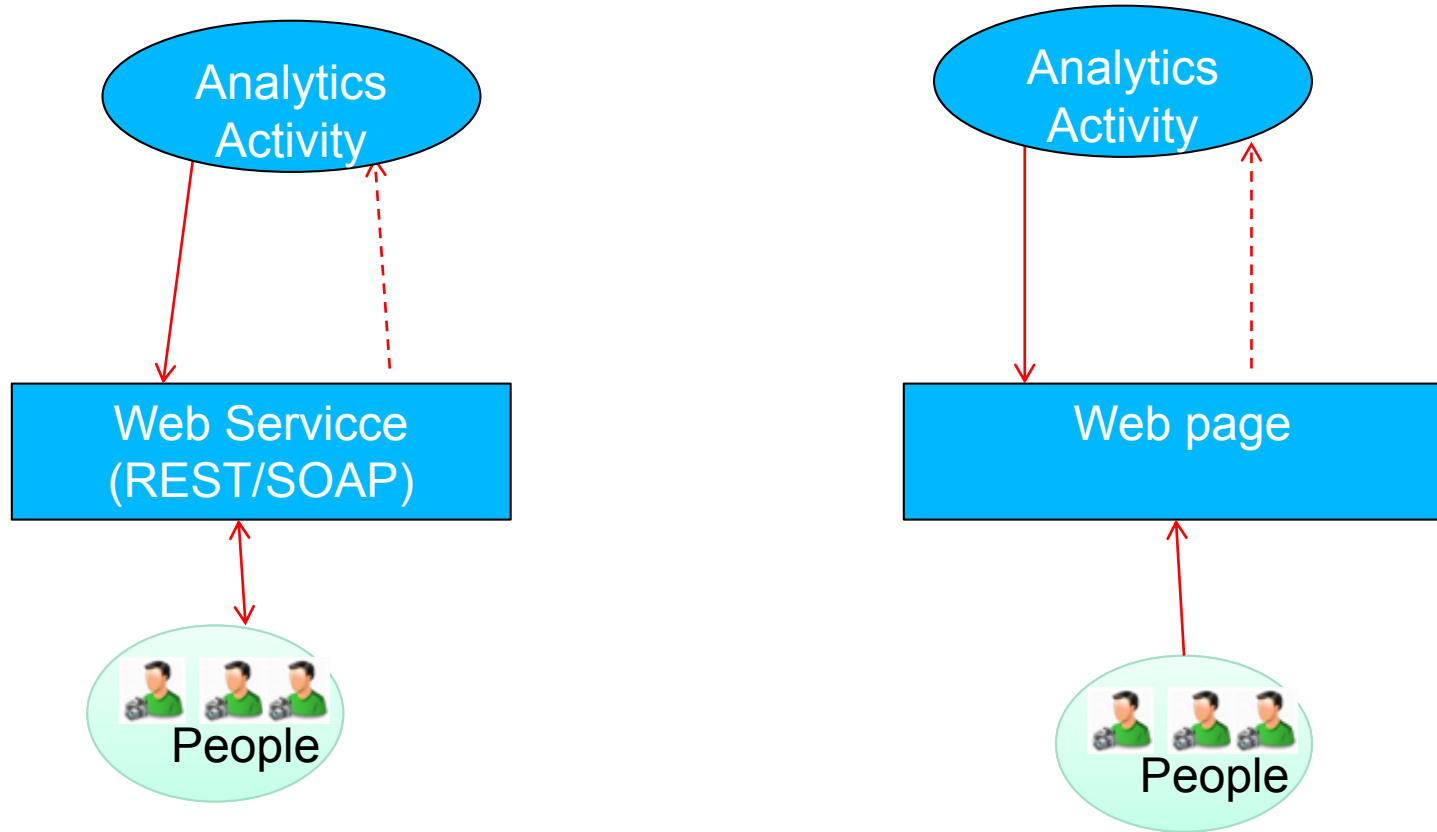


# Human service units – provisioning mechanisms (3)

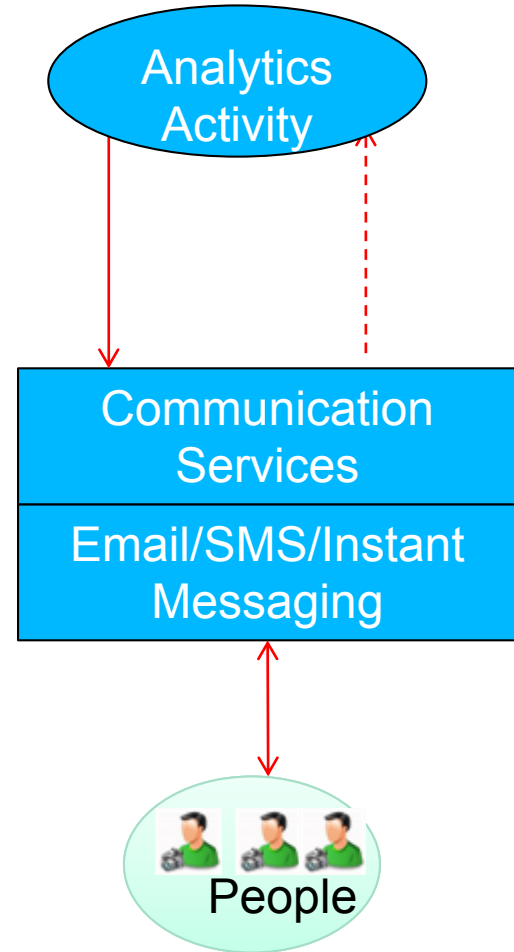
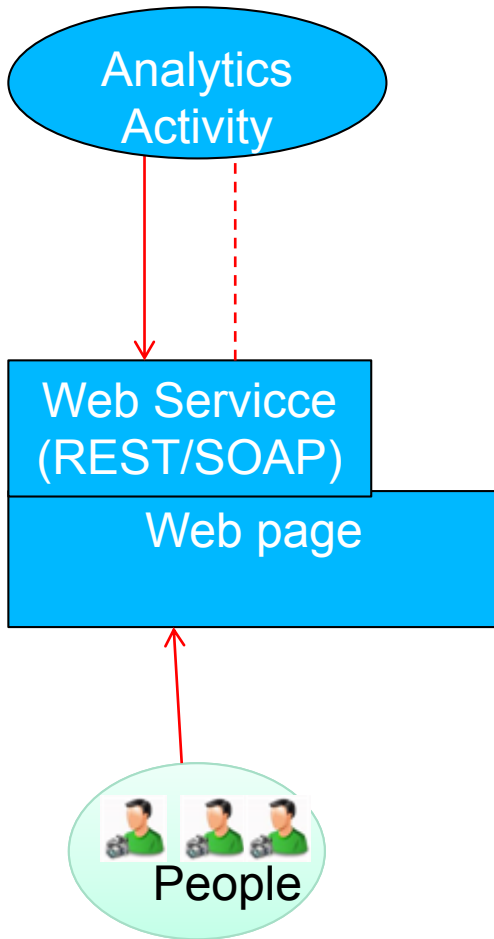


- An „infrastructure-as-a-service“ for SCUs
  - Facilitate communication, task retrieval and result delivery
  - Single SCUaaS provider and multiple consumers

# Human service units – technical interfaces (1)

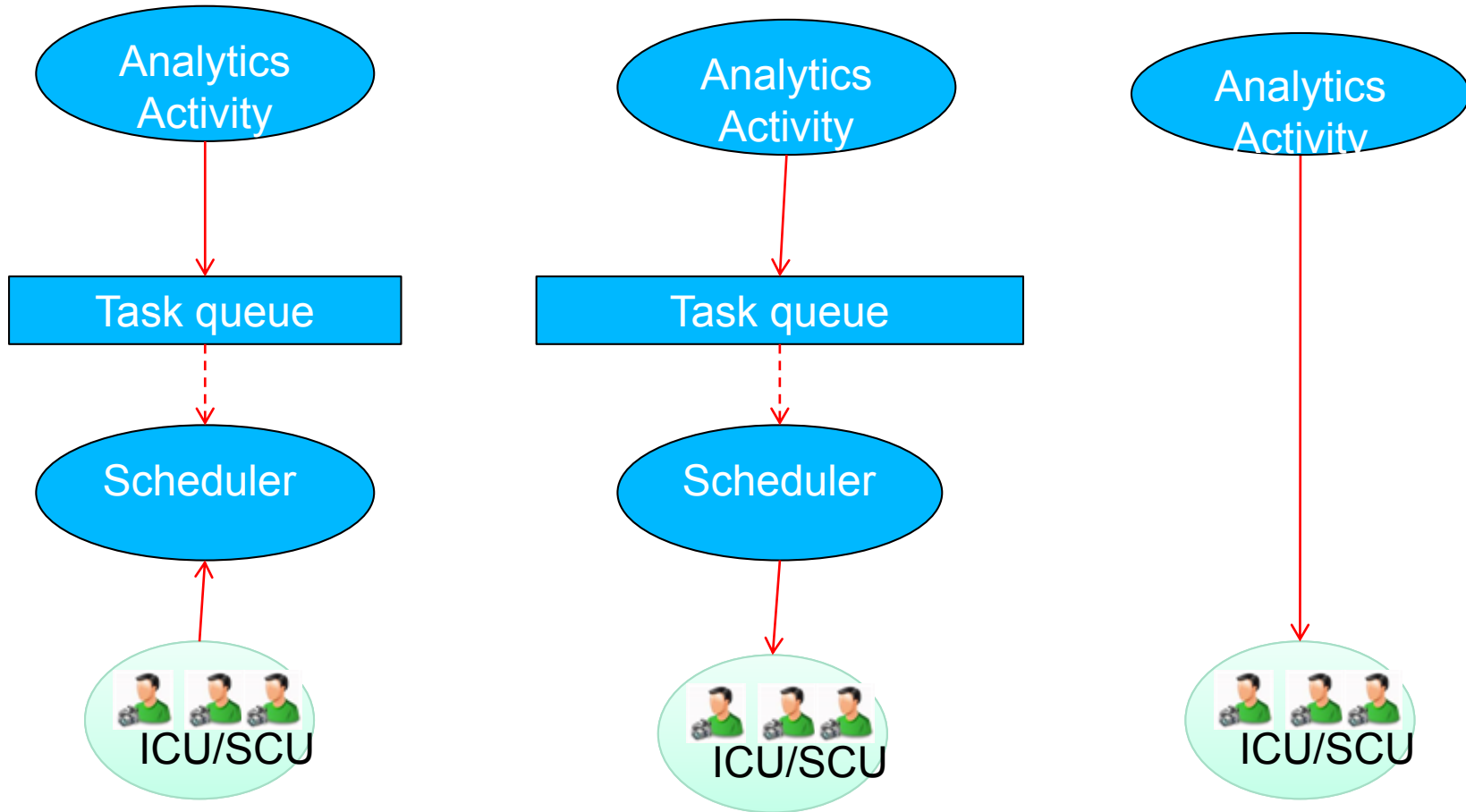


# Human service units – technical interfaces (2)

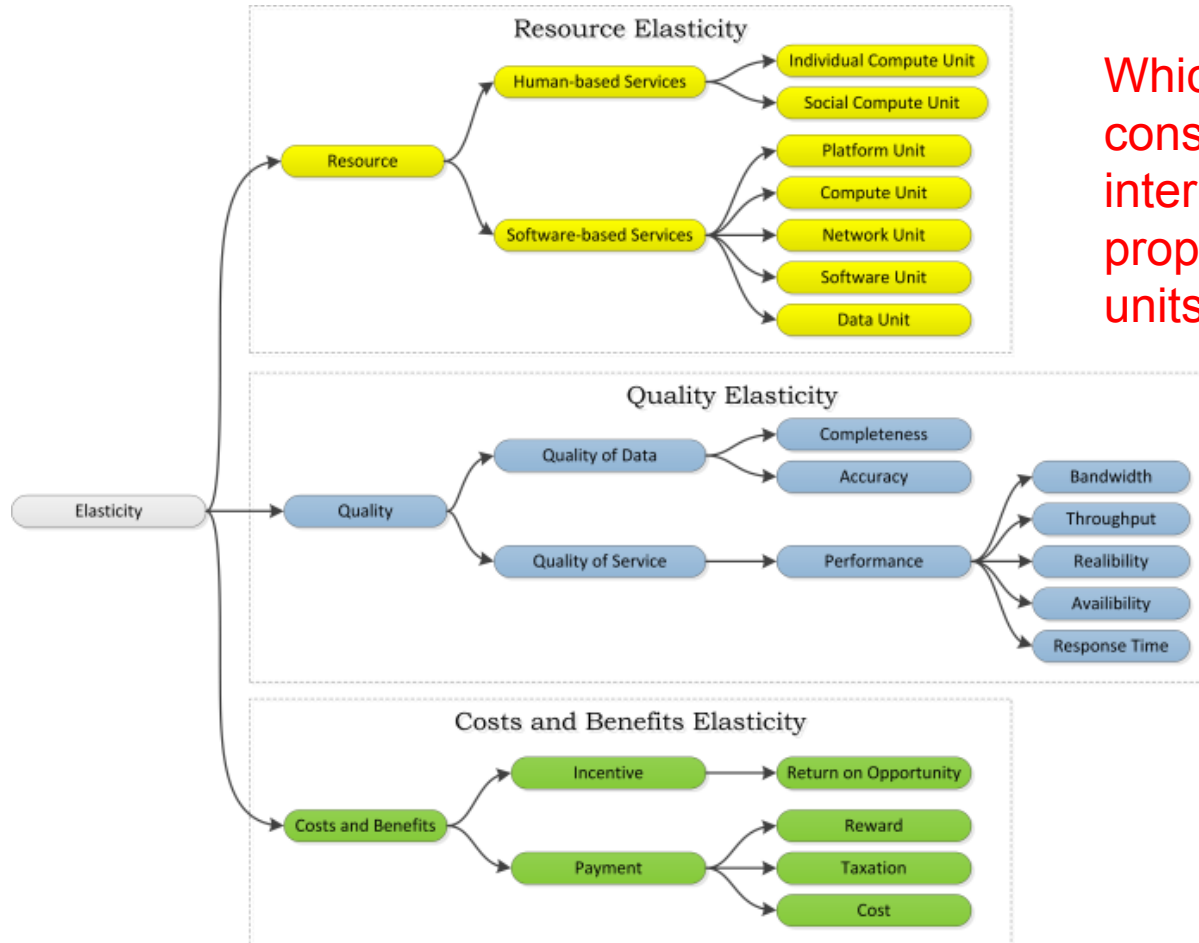




# Human service units – interaction model



# Human service units -- NfPs



Which are important considerations when interpreting non-functional properties for human service units?

# Incorporating human units into complex processes

- How to provision and employ human compute units?
- How to select human units?
- Where to place human units in data analytics and why?
- How to monitor and test human units in data analytics?

# PROVISIONING AND EMPLOYING HUMAN SERVICE UNITS-- SOME FRAMEWORKS

# Qurk system architecture (1)

```

SELECT c.name
FROM celeb c JOIN photos p
ON samePerson(c.img,p.img)
AND POSSIBLY gender(c.img) = gender(p.img)
AND POSSIBLY hairColor(c.img) = hairColor(p.img)
AND POSSIBLY skinColor(c.img) = skinColor(p.img)

```

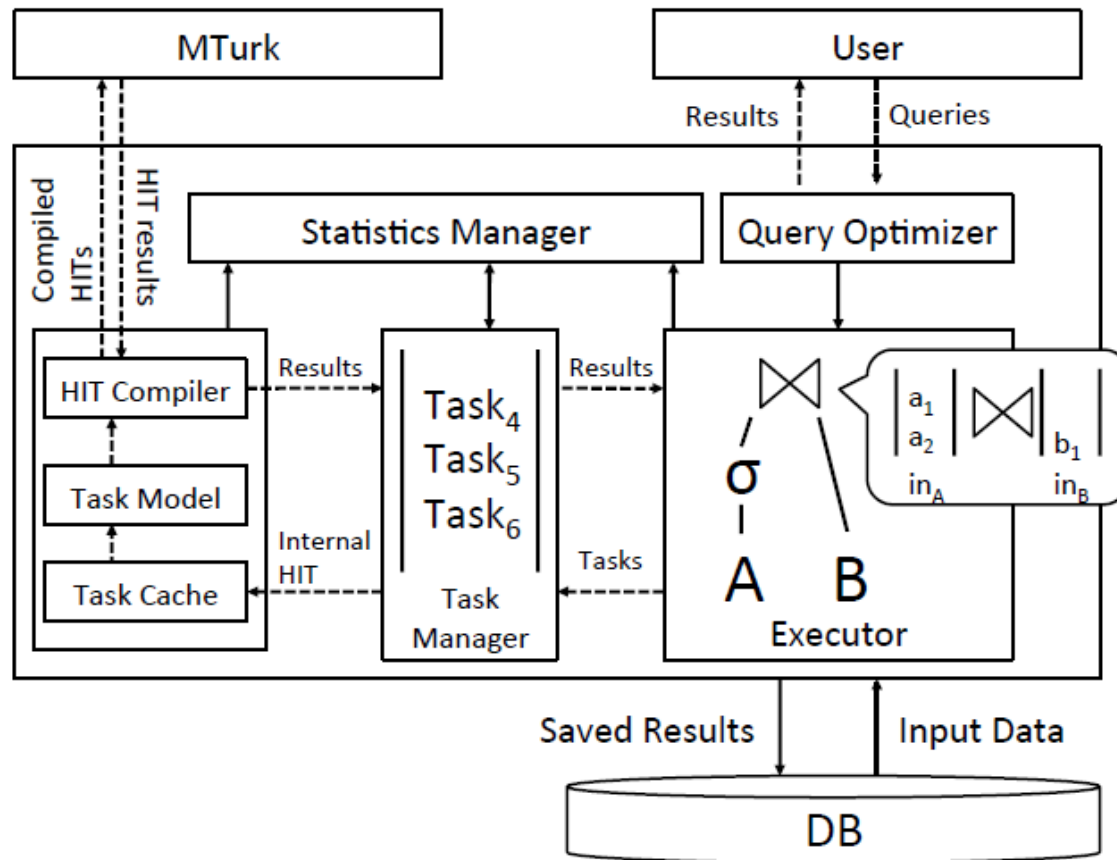
```

TASK gender(field) TYPE Generative:
  Prompt: "<table><tr> \
          <td><img src='%s'> \
          <td>What is this person's gender? \
          </table>", tuple[field]
  Response: Radio("Gender",
                 ["Male", "Female", UNKNOWN])
  Combiner: MajorityVote

```

Source: Adam Marcus, Eugene Wu, David Karger, Samuel Madden, and Robert Miller. 2011. Human-powered sorts and joins. Proc. VLDB Endow. 5, 1 (September 2011), 13-24.

# Qurk system architecture (2)



Source: Adam Marcus, Eugene Wu, David Karger, Samuel Madden, and Robert Miller. 2011. Human-powered sorts and joins. Proc. VLDB Endow. 5, 1 (September 2011), 13-24.

# Jabberwocky approach (1)

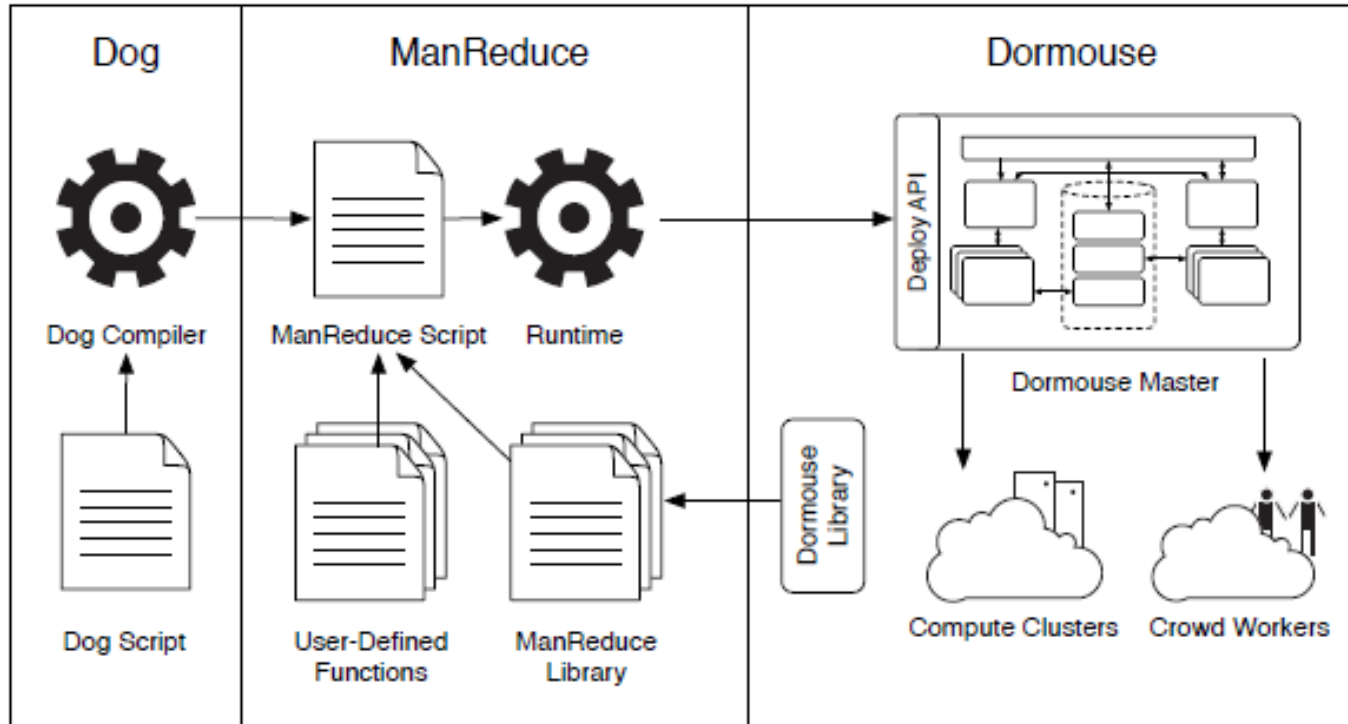


Figure 1: Overview of Jabberwocky

Source: Salman Ahmad, Alexis Battle, Zahan Malkani, Sepandar D. Kamvar: **The jabberwocky programming environment for structured social computing**. UIST 2011: 53-64

# Jabberwocky approach (2)

```

1  map :name => :extract_disease_facts do |key,
    value|
2    facts = RiskExtractor.extract (value)
3
4    for fact in facts do
5      emit (fact["disease"], fact["risk_factor"
6        ])
7    end
8  end
9
10 reduce :name => :summarize do |key, values|
11
12   task = SummarizeFacts.prepare
13     :task_name => "Summarize disease risks:
14       #{key}"
15   task.facts = values
16   task.ask do |answer|
17     emit (key, answer)
18   end
19
20 end

```

Source: Salman Ahmad, Alexis Battle, Zahan Malkani, Sepandar D. Kamvar: **The jabberwocky programming environment for structured social computing**. UIST 2011: 53-64

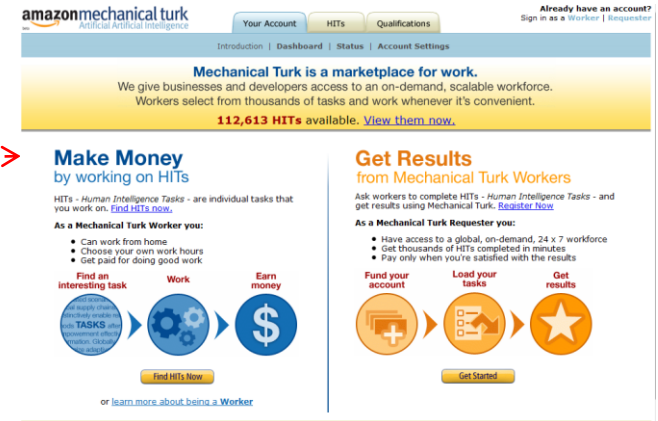


# Automan approach

```

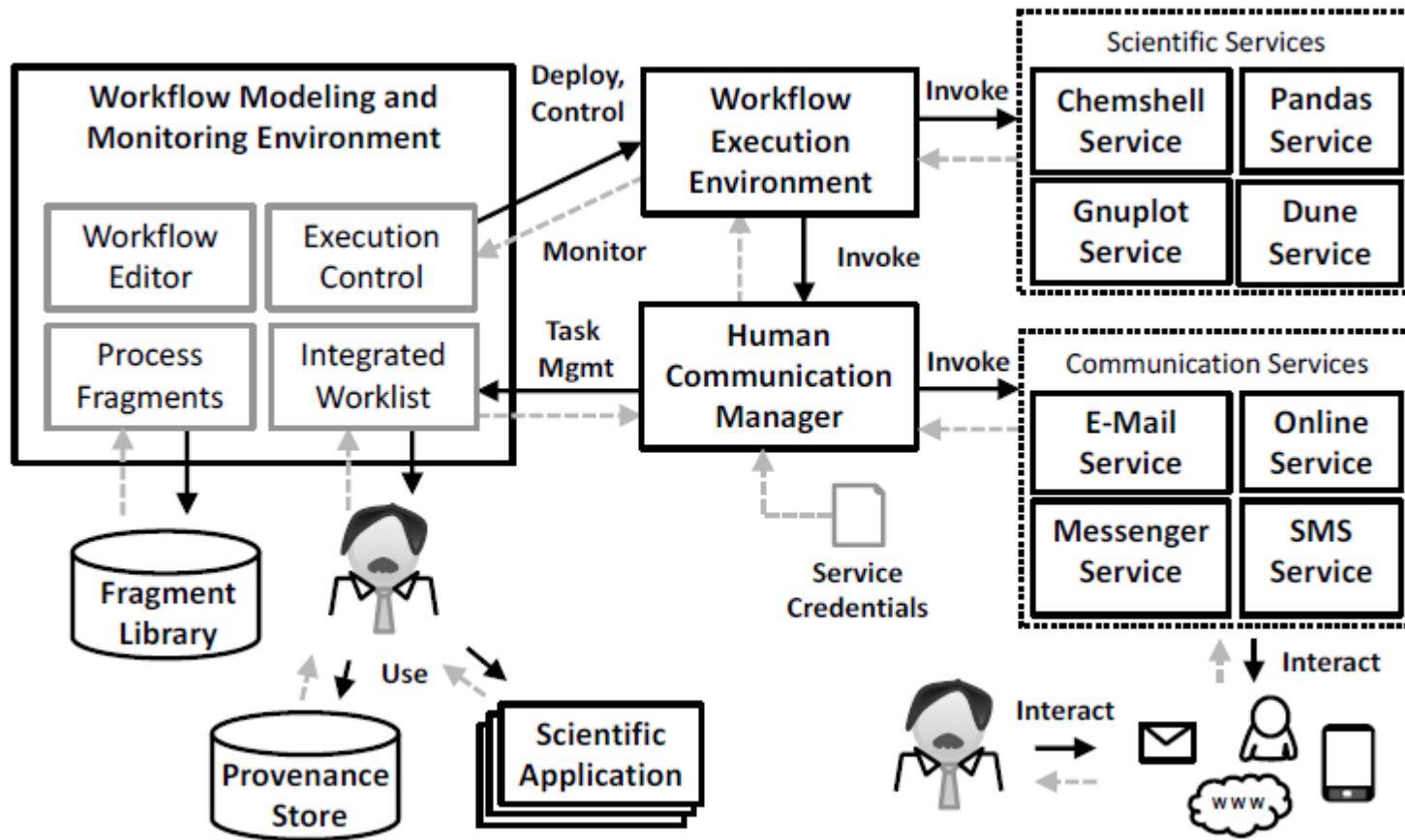
1  import edu.umass.cs.automan.adapters.MTurk._
2
3  object SimpleProgram extends App {
4    val a = MTurkAdapter { mt =>
5      mt.access_key_id = "XXXX"
6      mt.secret_access_key = "XXXX"
7    }
8
9    def which_one() = a.RadioButtonQuestion { q =>
10     q.budget = 8.00
11     q.text = "Which one of these does not belong?"
12     q.options = List(
13       a.Option('oscar, "Oscar the Grouch"),
14       a.Option('kermit, "Kermit the Frog"),
15       a.Option('spongebob, "Spongebob Squarepants"),
16       a.Option('cookie, "Cookie Monster"),
17       a.Option('count, "The Count")
18     )
19   }
20
21   println("The answer is " + which_one())
22 }

```



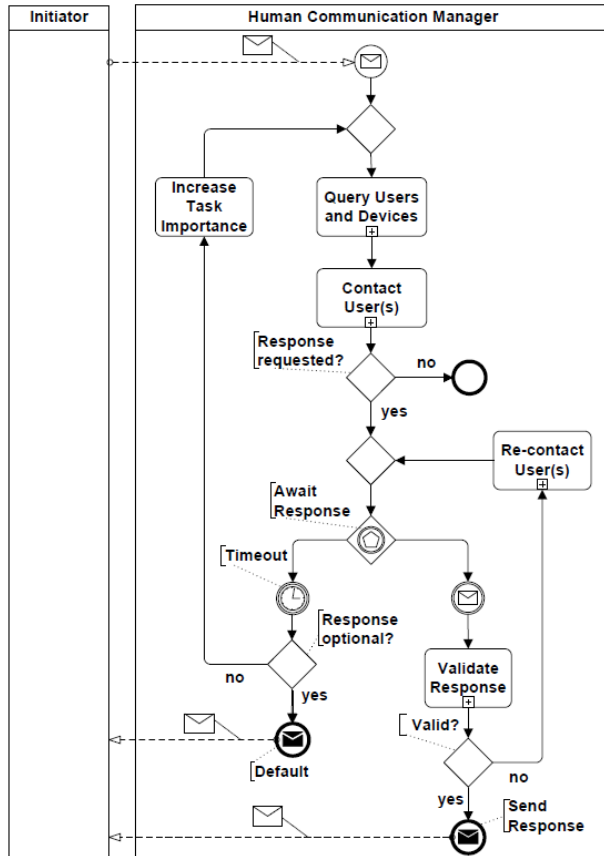
Source: Daniel W. Barowy, Charlie Curtsinger, Emery D. Berger, Andrew McGregor: **AutoMan: a platform for integrating human-based and digital computation.** OOPSLA 2012: 639-654

# SW4H approach (1)



Karastoyanova, Dimka; Dentsas, Dimitrios; Schumm, David; Sonntag, Mirko; Sun, Lina; Vukojevic, Karolina: Service-based Integration of Human Users in Workflow-driven Scientific Experiments. In: Proceedings of the 8th IEEE International Conference on eScience (eScience 2012)

# SW4H approach (2)



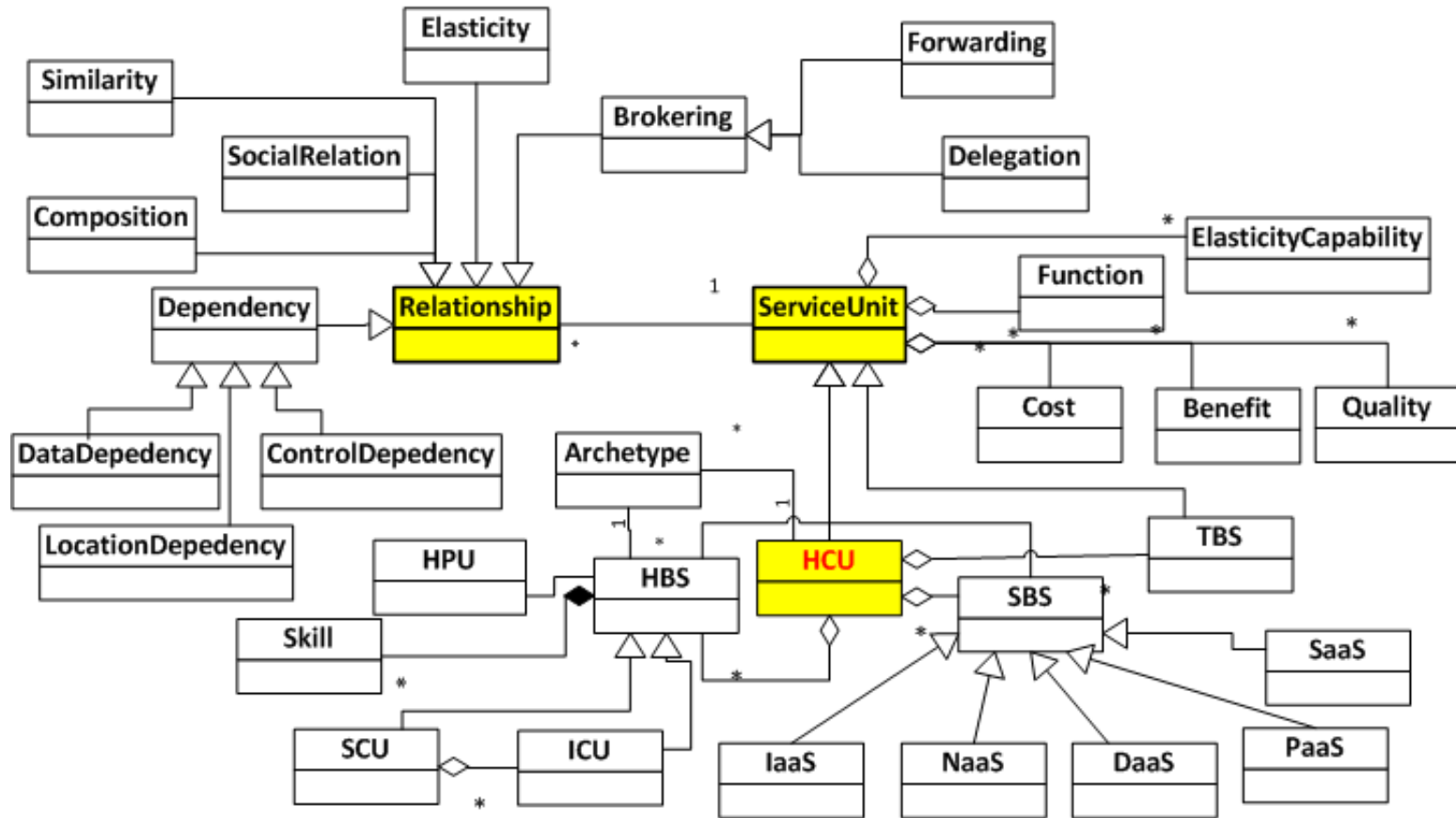
- Similar concepts in collaborative working environments but integrated into workflows
- Do not discuss about where and how to select human units

Karastoyanova, Dimka; Dentsas, Dimitrios; Schumm, David; Sonntag, Mirko; Sun, Lina; Vukojevic, Karolina: Service-based Integration of Human Users in Workflow-driven Scientific Experiments. In: Proceedings of the 8th IEEE International Conference on eScience (eScience 2012

# Viecom - Hybrid compute units

**Hybrid compute unit (HCU):** a set of service units includes software-based services, human-based services and things-based services *that can be provisioned, deployed and utilized as a collective on-demand based on different quality, pricing and incentive models.*

# Hybrid compute unit design – fundamental elements

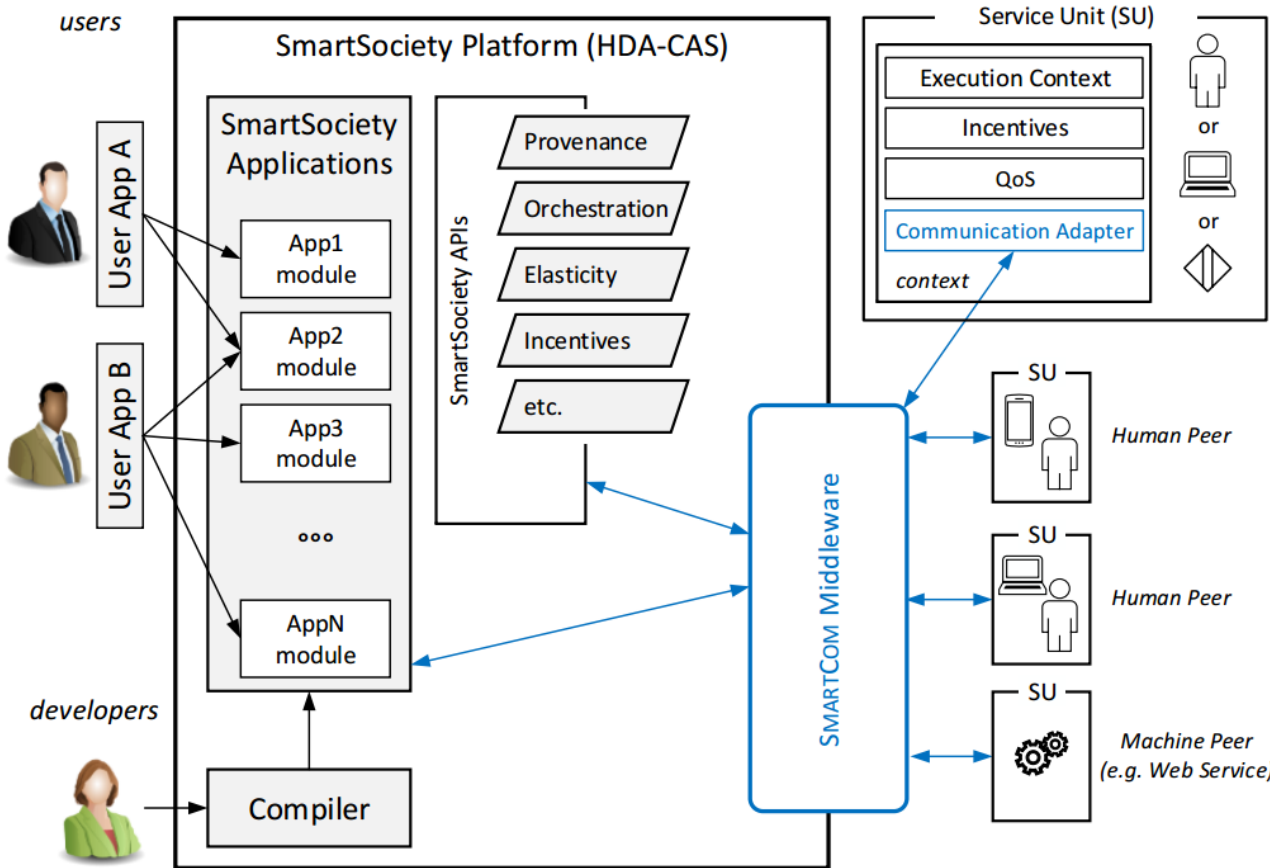


Hong-Linh Truong, Hoa Khanh Dam, Aditya Ghose, Schahram Dustdar "Augmenting Complex Problem Solving with Hybrid Compute Units", 9th International Workshop on Engineering Service-Oriented Application (WESOA's 2013), In conjunction with ICSSOC 2013, Dec 2, 2013, Berlin, Germany, (c)Springer-Verlag

# Hybrid compute unit design -- Relationships

Relationship Type	HBS	SBS	TBS	HCU
Similarity	Yes	Yes	Yes	Yes
Composition	Yes	Yes	Yes	Yes
Data Dependency	Yes	Yes	Yes	Yes
Control Dependency	Yes	Yes	Yes	Yes
Location Dependency	Yes	Yes	Yes	Yes
Forwarding	Yes	Yes	No	Yes
Delegation	Yes	Yes	No	Yes
Social Relation	Yes	No	No	Yes
Elasticity	Yes	Yes	No	Yes

# Highlights: Virtualizing Communication



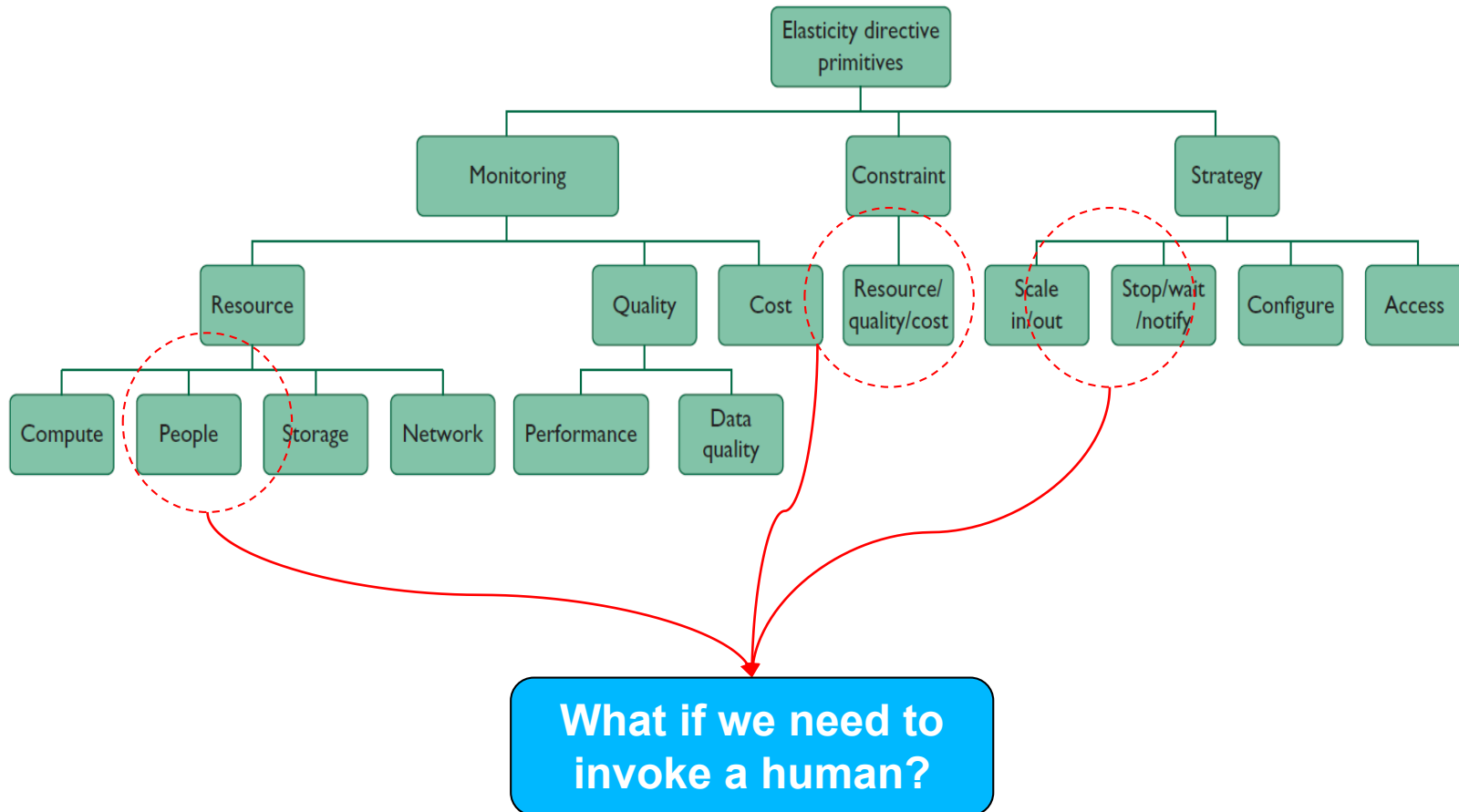
- Extensible architecture
  - Adapters for: email, Dropbox, REST, Android
- Integrated with WP4,6,8; API access for WP5,2
- Open source and documentation:
  - <https://github.com/tuwienendsg/SmartCom>

P. Zepezauer, O. Scekcic, H.-L. Truong and S. Dustdar, "Virtualizing Communication for Hybrid and Diversity-Aware Collective Adaptive Systems," 10th International Workshop on Engineering Service-Oriented Applications (WESOA'14@ICSOC), Paris, 2014.

Zepezauer, Virtualizing Communication for Hybrid and Diversity-aware Collective Adaptive Systems, Master thesis, Dec 2014.



# Specifying and controlling elasticity of human-based services





## Notification description

```
Notification := notificationID:NOTIFY Role WHEN ComplexCondition
                : notify(NotificationType, message)
Role := ROLE(Responsability1, Responsibility2), Role |
        ROLE (Responsability1, Responsibility2) |
        RoleX, Role | RoleX
NotificationType := NOTIFICATION | ERROR | WARNING
```

## Notification directive example

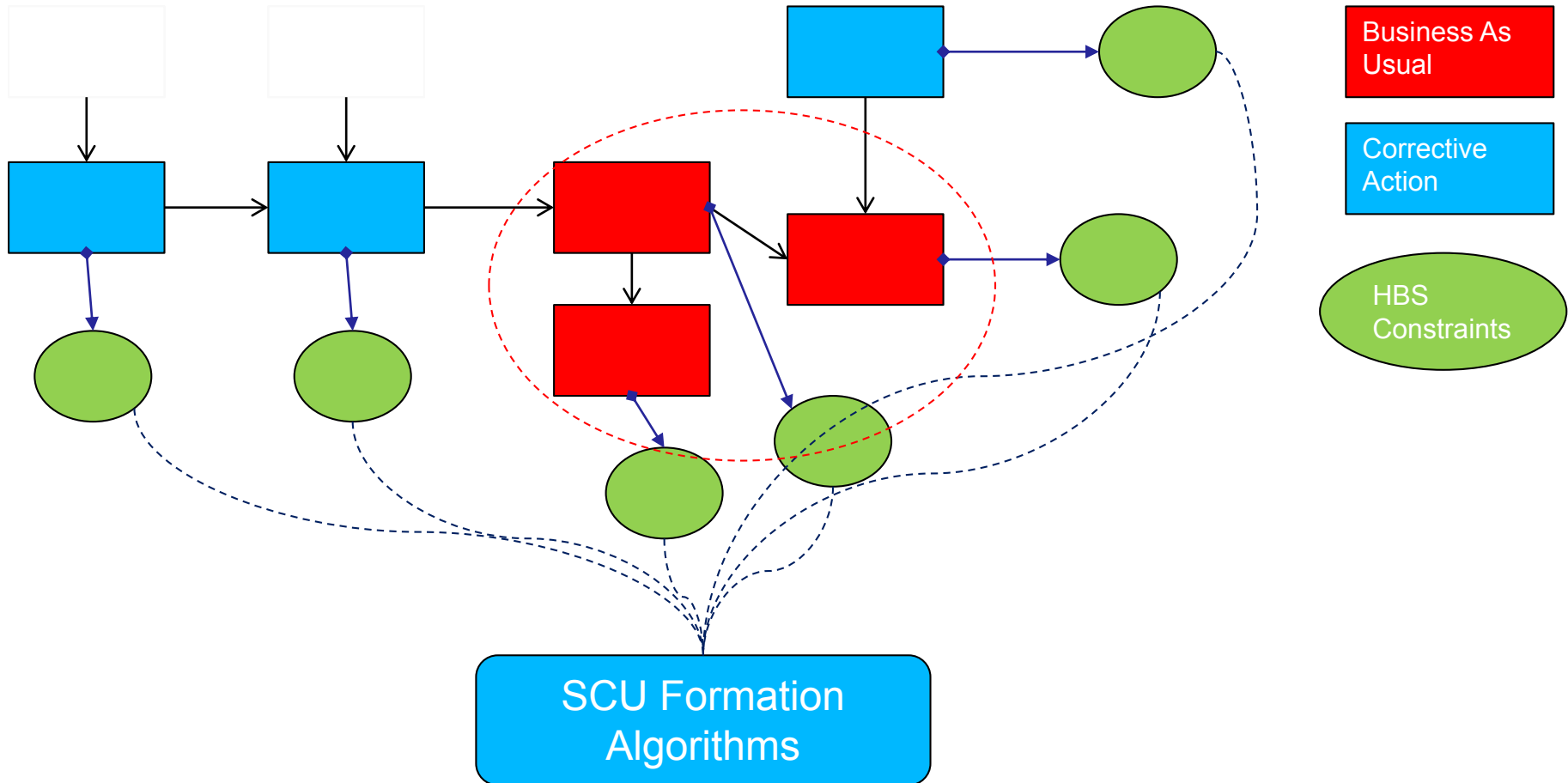
```
No1:NOTIFY OperationsManager WHEN responseTime > 1.2 s :
    notify(WARNING, "Response time exceeds 1.2 s")
```

Georgiana Copil, Hong Linh Truong, Schahram Dustdar: Supporting Cloud Service Operation Management for Elasticity. ICSOC 2015: 123-138

# Selecting human units

- Do not select at all
  - Let human units bid the tasks
    - E.g., in crowdsourcing platforms
- Static/fix mapping
  - E.g., using static information for human-task mapping
- Simple selection techniques
  - Using the requirement of the task to find the suitable human units based on their capabilities
- Complex selection techniques
  - Utilizing complex dependency graphs to find suitable human units

# Selecting SCU based on task graphs



Hong Linh Truong, Shahram Dustdar, Kamal Bhattacharya: Programming Hybrid Services in the Cloud. ICSSOC 2012: 96-110

# Placement techniques for human units

- Usually at design time the developer/designer decides
  - Where to put human units
  - Where some triggers should be put in order to invoke human units if needed
- At runtime
  - Find suitable human units
  - Invoke human units
- Placement of human units
  - Application-specific
  - Needs automatic algorithms and supporting tools

- Read mentioned papers
- Analyze pros and cons of existing frameworks for data analytics
- Survey existing algorithms for matching human units to data analytics tasks
- Examine requirements for locating places for human units and implement some algorithms
- Examine monitoring techniques for cloud of human compute units

# Thanks for your attention

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